

Computing Curriculum Map 2023-24



	<u>Year 3</u>	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>
Autumn 1	E-safety	E-safety	E-safety	E-safety
Autumn 2	<u>Computer Science</u> Magic carpet	<u>Creating media</u> Animation Making music (PM)	<u>Data and information</u> Spreadsheets (PM)	<u>Computer science</u> Basic procedures in shape/ place holder variables
Spring 1 <i>(online safety revisited again through PSHE spring unit)</i>	<u>Information technology</u> Touch typing Spreadsheets (PM)	<u>Computer science</u> Ladybug munch	<u>Information technology</u> Word processing (PM)	<u>Information technology</u> Networks
Spring 2	<u>Computer Science</u> Scratch Persuasive character conversations	<u>Information technology</u> E-books (PM)	<u>Computer science</u> Making choices Wizards choice	<u>Computer science</u> Walker one (gaming)
Summer 1	<u>Information technology</u> PowerPoint (PM)	<u>Computer science</u> Toy giveaway Helicopter game	<u>Creating media</u> Game creator 3D modelling (PM)	<u>Data and information</u> Spreadsheets google docs (PM)
Summer 2	<u>Computer Science</u> Music Machine	<u>Data and information</u> Spreadsheets (PM)	<u>Computer science</u> Cheese crush or diving beetle	<u>Creating media</u> Quizzing (PM)